CONTROL MACHINE

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Design controls everyone. The majority of our life is controlled by a design of some sort. An architect decided how we move through and occupy spaces by the way they placed walls and openings in them. Civil engineers have dictated where we drive our cars. Clothing designers have decided how we are to cloth ourselves. Shoe designers decide how we put shoes on our feet and how they are fastened. Nearly everything we interact with has been dictated by a designer down to something as simple as a handle. Our Control Machine is an example of how design dictates the way you move into a space. We have created a scenario where your movement is controlled by the person before you. By the use of sliding panels to create an entrance to a confined space that is locked upon entry, forcing you to move through the entrance the way the designer intended. When in the space, you are given the opportunity to join us and redesign the movements of the next person. Our goal is to bring awareness to design, and how we really are controlled by someone else's decisions.